PART 2

THE SYSTEM MACHINE

# GENERAL

Each P800M configuration running under MAS, as has been explained previously, contains:

- A system machine;
- Optionally, one or more foreground machines;
- Optionally, a background machine.

MAS itself runs in the system machine and the user's tasks in the other machines.

Prior to the first user session a System Generation must be performed. This is described in Appendix A of this manual.

Prior to every subsequent user session, if MAS was previously deleted, it must be loaded into the bare configuration by a procedure known as <u>Initial Program</u> Load (IPL). This is described in Chapter 4, Operation.

After IPL, MAS initialises its internal tables and makes certain checks on the devices declared at system generation time. Error messages that may be output at this point are listed in Chapter 4.

MAS is now ready to process <u>System Command Language</u> (SCL) commands and <u>Operator</u> Commands, both of which are mentioned in this Chapter.

SCL statements <u>define</u> the characteristics of each machine. Operator commands control the <u>operation</u> of each machine. SCL and operator commands complement the facilities provided by the <u>Foreground</u> <u>Command</u> <u>Language</u> (FCL) and <u>Background</u> Command Language (BCL) commands.

#### SYSTEM COMMAND LANGUAGE (SCL)

SCL commands define the user applications to be peformed in the current MAS session before the machine is started, and allow re-definition whilst it is being processed.

This Chapter describes the SCL commands related to the system machine and the specific SCL commands for defining foreground or background machines.

MAS receives SCL Commands through the command interactive device, using filecode /EO. Filecodes /O2 and /O1 are used to log and correct SCL commands, respectively. These file-codes need not be assigned to separate devices.

#### FILECODES

Filecode /EO represents any interactive device, such as the console or a VDU. MAS will output: FCL:

whenever it is waiting for the next SCL command. (FCL is output when either SCL or FCL commands may be input, because they are both processed by the same MAS routine.) The system manager is then free to enter another command when required.

Filecode /02 represents a file on which all accepted commands will be logged. It must be a sequential output file, such as a printer, sequential disc file, paper tape punch or console. If it is assigned to the same device as filecode /EO, the commands (if accepted) are logged immediately below the entered command. Filecode /02 may be assigned to NO if the commands are not to be logged.

Filecode /01 represents a device from which erroneous commands may be corrected. This device must be interactive.

### CORRECTIONS

An erroneous command results in the following being output to filecode /01: - The erroneous command;

- An error message;
- The message:
  - FCL:

MAS then waits for the command to be re-input from the console, which is assigned to filecode /01. This correction procedure is repeated until the command is accepted as correct. MAS will now continue reading commands through filecode /EO, unless the correction given is BYE, which ends the FCL sessionfor the machine.

It is not always possible to change the type of command during a correction. In some cases the erroneous command may have been partly processed. Commands of this type are denoted as such in the descriptions, in alphabetical order, which appear in Chapter 7.

## Error Messages

Two error messages apply to all SCL commands; they are: - INPUT COMMAND I/O ERROR

- An I/O error occurred when trying to read the next command through filecode /EO or /O1.
- COMMAND UNKNOWN
   The three character mnemonic is not one of the set of permitted commands.

Other error messages are related to one or more SCL commands, and are explained in the descriptions of the SCL commands which appear in Chapter 7.

#### Syntax

The rules for the construction of all commands are described in Appendix B to this manual.

### Processing SCL Commands

The task which processes the SCL or FCL commands relevant to one user machine runs concurrently with other tasks in the bare machine. Whenever the SCL/FCL task is suspended awaiting operator input, these other tasks continue.

#### Waiting and Stopping

Once MAS has indicated that it is ready to accept a further SCL command by the message:

FCL:

the SCL task will be held in the wait state. It will be restarted when the next valid command has been entered.

To stop the SCL task, the SCL command `BYE' is necessary. The area assigned to the task and the devices used for filecodes /EO, /O1 and /O2 are freed and the task exits. No further SCL commands can be given.

It is necessary to stop the task in hand whenever a task is to be started for another user machine and there are not enough free devices for use through filecodes /EO, /O1 and /O2 for the new task. For example, after defining all user machines for this MAS session with SCL commands the BYE command could be given. The SM (start machine) operator command could then be given for one of the defined foreground machines and MAS will be able to re-use the same devices as were used in the definition. When all the commands necessary to start the application in the user machine have been given, the BYE command can be given again. This starting sequence can then be repeated until all required machines are running.

Once a BYE command has been given, the only control over that machine is by SCL or operator commands to the system machine. If the BYE command is given to the system machine, the only control is by operator commands.

### COMMANDS

SCL commands allow the system manager:

- To set the time and date;
- To obtain the time and date;
- To define user machines;
- To indicate that certain devices and memory pages are not available to MAS;
- To dump memory and disc areas assigned to the system machine;
- To indicate that floating-point registers are not to be saved when a particular task is interrupted.

### CATALOGUED PROCEDURES

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A catalogued procedure is a string of SCL commands related to a particular task, which is catalogued under a procedure name.

SCL commands which are expected to be repeated in the same, or nearly the same, format may be saved as a catalogued procedure. Once set up they may be invoked by a single catalogued procedure call, where the parameter values may be specified or changed at the time the procedure is called.

SCL catalogued procedures are held in a file named S:PROC on the system DAD, which is accessed through filecode /F6.

The construction and use of catalogued procedures are described in Chapter 2 of this manual.



### Abort a Program

Effect on Background

Format ABT

Remarks

When used in the system machine the ABT command aborts the program, running in the Background machine. As the routine, interpreting the command is the same for System and Foreground, a program name may be given. However, a specified program is searched in the system machine and a system program cannot be aborted.

#### Errors

One of the following error messages will be output if an ABT command is rejected:

PARAM ERROR

A parameter was given, that could not be a program name.

SYSTEM PROG CANNOT BE ABORTED

A program name was given to the command, the program was searched in the system machine and found.

PROG INACTIVE

The Batch machine was not yet started or did read an :EOB command. A program name was given in the command, which could not be found in the system machine.

BCP PROCESSOR CANNOT BE ABORTED

The program running in the Batch machine was the BCP processor. PROG ALREADY ABORTED

The background program was already in the abort state.

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ABT

ABT

ASG	Assign a Filecode	ASG
Effect on	System	
Format 1	ASG fcl,fc2 Assign a filecode to another filecode	
Format 2	ASG fcl,dn[da[ln]] Assign a filecode to a physical device	
Format 3	ASG fcl,DDdc,ft,fn Assign a filecode to a disc catalogued file	
Format 4	ASG fcl,DDdc,ft[,[ng][,NC]] Assign a filecode to a disc temporary file	
Format 5	ASG fcl,dk,dad Assign a filecode to a DAD	
<u>fc1</u> <u>fc2</u> <u>dn</u> <u>da</u> <u>ln</u> <u>DDdc</u> <u>ft</u> <u>fn</u>	is the filecode to be assigned and for which an entry is be created in the system machine filecode table. is a filecode which already exists in the system machine table and to which the filecode `fcl' is to be assigned. is a 2-character device-type code; see Chapter 3. is the device address; if omitted, the first device type that is found by MAS will be assigned. is a 2-character linenumber that can be specified for der connected to the AMA8. This linenumber may also be added AMA8 device address in the <u>da</u> parameter. is the DAD filecode, DDFO thru DDFF. (This DAD filecode r havebeen assigned in the system machine) is the file-type code, UF, SC, LM or OB. (also EF is acc is the file-name. (The file with file-name `fn', file-ty and version 0 must exist in the directory of the first u DAD `dc' )	to filecode <u>dn</u> vices to the must epted) pe `ft' ser of
ng NC dk	is the number of granules to be reserved; the default va the maximum value is depending on the next parameter. is for non-consecutive granules; the default is consecut is the filecode of the disc containing the DAD.	lue is l, ive.
dad	is the DAD name: 1-6 ASCII characters, left justified.	

## Errors

One of the following error messages will be output if an ASG command to the system machine is rejected:

WRONG FILECODE An illegal <u>fcl</u> parameter was given (all formats) NOT ENOUGH PLACE IN DYNAMIC AREA No place in the system dynamic area could be found to allocate buffers for assignment tables (all formats) TOO MANY PARAM More parameters were specified than expected (formats 1, 2 and 3) I/O ERROR Reading a buffer from disc (e.g. a GRANTB or a VTOC) an I/O error occurred (formats 1, 3, 4 and 5) TOO MANY FC ASSIGN The number of filecodes assigned in the system machine became greater than the maximum number of filecodes allowed, as recorded in the CVT (communication vector table). For adaption of this value see Appendix A, System Generation. (all formats)

DELETE FC ERR ST=abcd The filecode to be assigned was already assigned and had to be deleted. This deletion went wrong. For an explanation of the status codes see Appendix C LKM 24 (all formats). 2ND FC NOT ASGN In the Format 1 assign, the filecode fc2 was not assigned. WRONG PARAMETER In the Format 2 assign, the dn[da[1n]] parameter did not contain 2, 4 or 6 characters. DEVICE UNKNOWN The dn[da[ln]] specified a device that was not generated into the system (format 2) or the /Cx filecode was not assigned.(format 5) WRONG FILE TYPE The ft parameter was not SC, LM, OB, UF or EF. (format 3 and 4) ERROR IN LAST PARAMETER In the Format 3 assign, a 5th parameter was specified, but it was not NC. DAD NOT FOUND The specified DAD filecode did not exist (format 3 and 4) DAD OVERFLOW More granules requested than there were free ones in the DAD (format 3) TOO MANY SECTORS In the Format 3 assign, for a consecutive file more than 32767 sectors were requested or for a non-consecutive file, more granules were requested than could be recorded in the GRANTB. WRONG FILENAME An illegal filename was given (format 4) or file-type EF was given for a temporary file (when file-type EF is given, MAS automatically assumes a format 4 assign and expects the next parameter to be a filename) DAD FILECODE DOES NOT EXIST No FO - FF was given in the dc parameter (format 4) NO USERID An attempt was made to assign a file in a DAD that contained no Userids in its Catalog (format 4) FILE UNKNOWN The file to be assigned did not exist (format 4) ASSIGN ERROR STATUS=/xxx An assign to a TDFM file failed (foramt 4) for an explanation of the status, see Appendix C LKM 23. DATA DISC CANNOT BE ASSIGNED A Format 5 assign was given for a DAD on an type F3 flexible disc. WRONG DAD NAME The DAD name in the Format 5 assign contained more than 6 characters. DAD NOT FOUND A DAD with the specified name did not exist on the disc, indicated by the /Cx filecode (format 5)

# Note:

If an error occurred during the assign, it is possible that the old assignment does not exist anymore, because the error has been found after deletion of the old assignment. Effect on System, Foreground and Background

Format 1 BYE [m1[,m2]...]

Format 2 BYE [\$\$,][m1[,m2]...]

- \$\$ is an indication to the system that the open spool files have to closed and unspooled. This feature is only available from MAS release 8.50.
- <u>m</u> is the name of a machine. If this optional parameter is entered, the specified machine(s) will be started as if an `SM' (when BYE machid or BYE SYSTEM) or 'SB' (when BYE BATCH) command had been given.

#### Remarks

The use of the BYE command will cause the current SCL task to exit. All dynamic storage used by it will be freed and no more commands can be entered for this task. After a BYE command has been processed, the devices assigned to filecodes /EO, /O1 and /O2 are available to other tasks within the current machine.

Till MAS release 8.50, the lay-out of the BYE command is Format-1. The open spool files are not closed and unspooled. To unspool these files, the CLS command should be used.

CLK	Set the Clock	CLK
Effect on	Background, System and Foreground.	
Format	CLK hh,mm[,ss]	
hh mm ss	is the hour; two digits, in the range 00 to 23. is the minute; two digits, in the range 00 to 59. is the second; two digits, in the range 00 to 59, with value of 00.	n a default

### Remarks

The CLK command is given to set the clock in the system machine, and normally should only be given just after IPL (Initial Program Load) and before starting any user machine. If a power failure occurs the CLK command can be used to reset the clock when the power is restored. However, the CLK command can be given at any time.

If the CLK command changes the clock value from, say, 23,30,00 to 01,45,00 or vice versa, the date is not changed.

A self-explanatory error message will be output if a CLK command is rejected.

CLS	Close a machine	CLS
Effect on	Background, System and Foreground.	
Format 1	CLS [m1[,m2]]	
Format 2	CLS [/fc1 ALL]	
m1,m2	are machine names. It is an optional parameter, if ente specified machine will be started, as with an SM or SB	red the operator
fcl	command. is a spooled filecode. The spooled file assigned to thi will be closed and unspooled	s filecode
ALL	indicates that all spooled filecodes have to be closed unspooled.	and
Remarks		

Format 1 of the CLS command applies for MAS releases until MAS 8.50. The same functions as for the BYE command are performed, but also all spool files are closed and unspooled. Format 2 of the CLS command applies from MAS 8.50, it closes and unspools one or all spool files.

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CMA

Effect on Foreground.

Format CMA p[,1ib]

- <u>p</u> is the number of 2K pages (1 to 16) in the communications area. This defines Segment 0, which is addressable by all memory and discresident programs in this foreground machine using virtual addresses not exceeding 32KW. If 16 pages are specified, the foreground machine comprises solely Segment 0 and no discressident programs or other segments will be allowed for this foreground machine.
- <u>lib</u> specifies the number of characters in the Public Library Area that is, the size of all programs loaded by LOD commands into Segment 0. The remainder of Segment 0 is available for dynamic buffers, to be obtained when any user program in this foreground machine issues an LKM 4 (Get Buffer). The default value is zero.

### Remarks

The CMA command must immediately follow the DCF command referring to the same machine.

Errors

- One of the following error messages will be output if a CMA command is rejected: WRONG NUMBER OF PAGES DCF OR DCB COMMAND IS EXPECTED TOO MANY PARAMETERS NUMBER OF PAGES >16 WRONG PUBLIC LIBRARY SIZE PUBLIC LIBRARY SIZE TOO BIG NOT ENOUGH FREE PAGES ONLY ONE CMA ALLOWED
- Note: Because Segment 0 is always part of the current active program area, this area + Segment 0 must not be greater than 32KW.

DAT	Set the Date	DAT
Effect on	Background, System and Foreground.	
Format	DAT dd,mm,yy	
dd mm yy	is the day; two digits representing a valid day. is the month; two digits in the range Ol to 12. is the year; two digits representing the last two digits year in the twentieth century. Thus 28,02,00 is accepted 28th February, 1900.	of a as the

# Remarks

The DAT command is given to set the date in the System (Initial Program Load). If a fatal power failure occurs the DAT command can be used to reset the date when the power is restored. However, the DAT command can be given at any time.

A self-explanatory error message will be output if a DAT command is rejected.

DCB	Declare the Background Machine DCB
Effect on	Background.
Format DCB	[size][,level]
size	specifies the number of pages to be reserved exclusively for a non-swappable background machine. If omitted, a swappable background machine is assumed.
level	specifies the software level of all programs which will be run in the background machine. If omitted, the highest free level but two less than the level of the Idle Task is assumed. If

and cannot be connected to any other program.

specified, it must never be a lower level than the default value,

## Errors

One of the following error messages will be output if a DCB command is rejected: COMMAND NOT ALLOWED (DCB command not given in the System Machine) MACHINE ID ALREADY EXISTS (DCB command already given without KIM BATCH) WRONG BATCH SIZE (first parameter is not numeric or >16) WRONG PARAMETER (2nd parameter not numeric) TOO MANY PARAMETERS (more than two parameters given) WRONG LEVEL NUMBER (level of Idle Task-1 was specified) NOT ENOUGH PLACE TO CREATE MACHINE (no place in system dynamic area) LEVEL NOT FREE (the specified level was already occupied) LEVEL NUMBER TOO HIGH (specified level > than level of Idle Task) NO PLACE TO CREATE BATCH (nr of requested pages not available) D:CI NOT ASSIGNED (for a swappable Batch, the swap DAD D:CI was not found) Effect on Foreground.

- <u>m</u> is the name of this foreground machine (a maximum of six ASCII characters). The names SYSTEM and BATCH are not allowed. Each foreground machine in any one session must have a unique name.
- <u>n</u> is the number of memory resident segments, other than Segment 0 (the communications area). The default value is zero. (There must be `n' SEG commands, one for each segment, defining the size of these segments.) The maximum number of segments is 9. This value is recorded in the CVT (communication vector table) and can be changed during system generation. See Appendix C.

## Remarks

The DCF command must be the first SCL command in the set defining a foreground machine.

If all the memory-resident foreground programs, including their dynamic buffers obtained by LKM 4, occupy less than 16 pages, there is no need to specify any memory-resident segments. Segment 0 must then be specified on all FCL LOD commands given after the machine has been started.

However, disc-resident programs for a foreground machine must be less than 16 - v pages (where v is the number of pages in Segment 0). Segment 0 should therefore only contain memory-resident programs which are required by the discresident programs and/or memory-resident programs of the same machine (but not those loaded into Segment 0).

Some machine names starting with 'X:' like X:IO, X:MASG, X:IDLE cannot be used as these names are used internally in the monitor.

For a Foreground machine, a Program Control Table (PCT) is created, which has to be connected to a level. The highest free level is searched and connected to the Foreground machine, however, the levels for the Idle Task I/O (Idle Task level-1) and the Batch (Idle Task level-2) are not taken.

## Errors

One of the following error messages will be output if the DCF command is rejected:

COMMAND NOT ALLOWED (DCF given not in System machine) WRONG PARAMETER (illegal machine name) MACHINE ALREADY EXISTS WRONG NUMBER OF SEGMENT (second parameter not numeric) TOO MANY PARAMETERS DCF COMMAND UNALLOWED DURING DCF MACHINE NAME > 6 CHARACTERS DCF BATCH NOT ALLOWED DCF SYSTEM NOT ALLOWED TOO MANY SEGMENTS REQUESTED (more than value in CVT) NO SPACE TO CREATE MACHINE (no space in system dynamic area) NO FREE LEVEL, CREATION IMPOS. Effect on Background and Foreground.

Format DEN

Remarks

The DEN command indicates to MAS that all the commands to declare a machine have been entered. A further machine may now be declared. If no more machines are required to be declared, the BYE command may be given and the machines started, or other system commands (like MAP, DUM) can be given.

Errors None.

DLC	Define a linecode DLC	
Purpose	To define an assignment of a Datacom line.	
Effect on	Foreground and Background.	
Format 1	DLC lcl,dn[da[1]]	
Format 2	DLC lcl,lc2	
$\frac{\frac{lcl}{dn}}{\frac{da}{lc2}}$	is the linecode to be assigned. is a device name as described in Appendix A. is the device address. If omitted, the first device with the nam <u>dn</u> is taken. is a linenumber. Only applicable for LSM16 and AMA8. is an already assigned linecode, to which this linecode has to b assigned by equivalence.	ne
Remarks The assignmen block, depend When the user any DLC comma	t is made in the consecutive linecode table or in an alternate ing on the value of <u>lcl</u> and the DLN command. has the intention to give a DLN command, this must be done befor nd is given.	re
$\frac{\text{Errors}}{\text{One of the fo}}$	llowing error messages is output if the DLC command is rejected:	
LINE COD Incorrect val LINE COD LINE COD No parameter INV. LIN <u>lcl</u> is negat DEV NAME DEV NAME Only one para	DE ERR DUE of <u>lcl</u> given. DE NOT NUMERIC DE MISSING was given in the DLC command. HE CODE tive, zero or greater than 255. E ERROR E MISSING umeter given.	
INV DEV NO device is 2ND LINE 1c2 is nega TOO MANY DYN AREA DEV. UNK The specified 2ND LINE DEV ADDE ASSIGN E The assignmen	NAME not allowed. E CODE ERROR ative, zero or greater than 255. Z PARAM A OVERFLOW KNOWN d device is unknown or not generated in the system. ECODE NOT ASSIGNED & ERROR ERR (ST=xxxx) at gave an error (see Appendix C, LKM 48).	

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Define number of linecodes

DLN

Purpose To define the number of consecutive linecodes that can be used in the machine to be declared.

Effect on Foreground and Background.

Format DLN n

<u>n</u> is the number of consecutive linecodes. It is an integer value from 0-255. Before the DLN command, no DLC (define linecode) command may be given.

#### Remarks

If no DLN command is given, the default value from the CVT is taken. The DLN command causes the system to reserve a block in the System Dynamic Area of n+1 words. The first word contains the number of linecodes (n), the other words contain the address of an LCB (if assigned). Each line that is assigned to a linecode not greater than n is inserted in this block on the displacement that corresponds with the linecode assigned. When a line is assigned to a linecode greater than n then a alternate linecode assign block is created, which is chained to the other blocks containing linecode assignments (i.e. alternate blocks and the block containing the consecutive linecodes). The advantage of having a block with consecutive linecodes is that it costs less System Dynamic area.

### Errors

One of the following error essages will be output when the command is rejected:

# OF DTC L.C. ERROR

<u>n</u> is incorrect

# OF DTC L.C. NOT NUMERIC TOO MANY DTC L.C.

 $\underline{n}$  is negative, zero or greater than 255. WHAT IS THE 2ND PARAM?

More than one parameter given. DYN AREA OVERFLOW SEQUENCE ERROR

Some linecode was already assigned, receiving the DLN command.

<u>Purpose</u> To define or redefine the number of lines per page for a Teletype or line printer.

Effect on All machines.

Format DLP dn[da],1p

dn is the device name (TY or LP).

da is the device address (2 hexadecimal digits without the preceding slash (/) character).

 $\frac{1p}{NO}$  is the number of lines/page. The permissible range is 1-99 or NO. If NO is given, no top of form skipping is performed.

### Remarks

If the device address parameter (da) is omitted, all devices of type `dn' will have the requested number of lines per page.

Errors

One of the following error messages will be output if this command is rejected:

DEV. NAME ERROR DEV. NAME MISSING DEV. ADDR NOT HEXA INCORRECT DEV. NAME & ADDR. UNKNOWN DEVICE # OF LINES PER PAGE MISSING INVALID # OF LINES/PAGE # OF LINES/PAGE ERROR TOO MANY PARAM PAGE CONCEPT NOT APPLICABLE Effect on Background, System and Foreground.

Format DOF dnda

dnis a two character non-disc device-type code. (Device-type codes<br/>are listed in Chapter 3.) A disc cannot be specified.daare two hexadecimal digits, representing the device address.

#### Remarks

The DOF command is used by the systems manager to inform MAS that a device may not be used. It is entered because a device requires repair, or if systems generation specified a device which has not yet been installed. Its function is identical to the OF operator command.

### Errors

One of the following error messages will be output if a DOF command is rejected: DEV. NAME ERROR DEV. NAME IS NUMERIC DEV. NAME IS MISSING INCORRECT DEV. NAME & ADDR DEV. ADDR NOT HEXA UNKNOWN DEVICE DISK DEVICE WHAT IS THE 2ND PARAM?

# Device On

Effect on Background, System and Foreground.

## Format DON dnda

dn	is a two character non-disc device-type code. (Device-type codes
	are listed in Chapter 3.)
da	are two hexadecimal digits, representing the device address.

# Remarks

The DON command is used by the systems manager to inform MAS that a device, previously specified by a DOF or OF operator command, may now be assigned under MAS. Its function is identical to the ON operator command.

### Errors

One of the following error messages will be output if a DON command is rejected: DEV. NAME ERROR DEV. NAME IS NUMERIC DEV. NAME IS MISSING INCORRECT DEV. NAME & ADDR DEV. ADDR NOT HEXA UNKNOWN DEVICE DISK DEVICE WHAT IS THE 2ND PARAM?

DTO	Set Device Timeout	DTO
Purpose	To set or redefine the timeout value for a non-disc of	device.
Effect on	All machines.	
Format	DTO dn[da],tm	
dn	is the device name (2 ASCII alphabetic characters).	

 da
 is the device name (2 Ascil alphabetic characters).

 da
 is the device address (2 hexadecimal digits without `/').

 tm
 is the timeout value (expressed in minutes in the range 0-255).

 Zero means no timeout.

Remarks

If the da parameter is omitted, the timeout value will be set for all devices of type  $\frac{dn}{dn}$ .

## Errors

If this command is rejected, one of the following error messages will be output: TOO MANY PARAM DEV. NAME ERROR UNKNOWN DEVICE DISK DEVICE INVALID TIMEOUT (greater than 255) DEV. ADDR. NOT HEXA. INCORRECT DEV. NAME & ADDR. TIMEOUT ERROR TIMEOUT MISSING DEV NAME MISSING

Format DUF fc, from[, to]

fcis either a DAD filecode /F0 to /FF or a filecode assigned to a<br/>discfile. The file-code must have been assigned at system<br/>generation or by an ASG command.fromis the first sector to be dumped.

to is the last sector to be dumped, if omitted, only the from sectoris dumped.

For a DAD, from and to are DAD or file relative sector numbers.

For a disc file, relative sector 0 is the third sector. It is the sector following the fileheader and the granule table sector.

### Remarks

The DUF command will dump the specified sectors, in hexadecimal format, to the device assigned to system machine filecode /02.

## Errors

One of the following error messages will be output if a DUF command is rejected: FC PRT NOT ASGN PARAM ERROR PARAM MISSING DAD FC NOT ASGN OUT OF LIMITS FILE DYNAMIC AREA OVERFLOW READ FILE I/O ERROR 2ND ADDR LESS THAN 1ST ADDR FC FORBIDDEN FC ASSIGN TO PHYS DEVICE DUM

Effect	on	System.

Format DUM from, to

fromis an upto six digit hexadecimal number representing the 18-bit<br/>(P857/P858) or 20-bit address of the first word to be dumped.tois an upto six digit hexadecimal number representing the 18-bit<br/>or 20-bit address of the last word to be dumped.

### Remarks

The memory locations specified within the system machine are dumped to the device assigned to filecode /02. If this device is not ready MAS sends a message to the operator.

### Errors

One of the following error messages will be output if a DUM command is rejected: FC PRT NOT ASGN DYNAMIC AREA OVERFLOW PARAM ERROR PARAM MISSING

FCD	Define a Machine Filecode	FCD
Effect on	Background and Foreground.	
Format	FCD {dk   fc,dn[da[1]]   dc,dk1,dd}	
$\frac{fc}{dn}$	is a filecode. is a two-character non-disc device-type code. (Device-ty are listed in Chapter 3.)	pe codes
<u>da</u>	is a device address, a 6-bit hexadecimal number. This ad only required if there is more than one device of type ` the filecode is to be assigned to one other than the fir the systems generation device table.	dress is dn' and st one in
$\frac{dc}{dk}$	is a DAD code in the range /FO thru /FF. is a disc code in the range /CO thru /CF. is a DAD name contained in the VTOC (Volume Table of Con disc `dkl'.	tents) on
<u>l</u> conne the Al	is a line number that can be specified with a device add ected to an AMA8 device. The linenumber can also be added MA8 device address.	ress to
dkl declared	is a disc code in the range /CO thru /CF, which has to b d in a previous FCD command for the same machine.	e

The FCD command defines a filecode for a file when the machine is created.

### Remarks

The three types of format for a FCD command, as shown above, define filecodes for physical discs, physical devices and DADs, respectively.

After a machine has been defined, additional filecodes may be defined by the ASG command or by LKM.

## Errors

One of the following error messages will be output if an FCD command is rejected: WRONG FILE CODE WRONG PARAMETER NO MORE SPACE FOR FC CREATION DISC CODE MUST BE Cx WRONG DAD NAME FILE CODE UNKNOWN /Fx MUST BE USED WITH /Cx NUMBER OF FC TOO BIG /Cx NOT ASSIGN

# Floating Point Off

Purpose Floating-point registers are not to be saved.

Effect on Background, System and Foreground.

Format FOF

Remarks

The FOF command cancels the effect of a previous FON command. The contents of floating-point registers will no longer be saved after this command has been processed. There is no theoretical limit to the number of times that the FON and FOF commands may be given in a MAS session. Also, there is no check, whether the floating point processor was on.

### Errors

If the floating-point hardware feature is not present in the P800 configuration and a FOF command is given, it will be rejected with the following error message:

NO FLOATING POINT OPTION

### Floating Point On

Purpose Floating-point registers are to be saved.

Effect on Background, System and Foreground.

Format FON

## Remarks

The FON command causes MAS to save the contents of floating-point registers if the task using them is interrupted. This command should be given before any task begins to use floating-point arithmetic, otherwise the register contents will be lost if the task is interrupted. The FON command is cancelled by the FOF command.

# Errors

If the floating-point hardware feature is not present in the P800 configuration and a FON command is given, it will be rejected with the following error message:

NO FLOATING POINT OPTION

Effect on Foreground and Background

Format KIM {machine-name BATCH}

machine-name is a valid machine name (maximum six ASCII characters).
BATCH refers to the background machine.

### Remarks

The KIM command `kills' the foreground machine called `machine-name', or the background machine if `BATCH' is specified. This command cannot be used to delete a machine whilst it is running.

If the command is rejected and one of the error messages listed below is printed, the machine still exists.

### Errors

One of the following error messages will be output if the KIM command is rejected:

PARAM ERROR OR MISSING UNKNOWN MACHINE MORE THAN ONE PARAM SYSTEM MACHINE PRG <Prog. Name> ACTIVE PRG <Prog. Name> PAGES TAB DESTROYED PRG <Prog. Name> INV. CHAIN. ADD. IN SG \* PRG <Prog. Name> SYST. DAD /F1 INCORR. \*\* PRG <Prog. Name> BEING SWAPPED OUT. PRG <Prog. Name> BEING ABORTED.

FCL RUNNING FOR THAT MACHINE

\* Programs in a segment are chained; the chain word has been overwritten.

\*\* DAD filecode /F1, normally assigned to D:CI, is not assigned.

Effect on Background.

- Format KLM n
  - <u>n</u> is the secondary load module name, as specified on the LSM command which was used to load it. Giving a KLM commnad in the system machine applies on a Background secondary load module.

## Remarks

The command is rejected if the secondary load module is connected to a primary load module (in the BATCH) which is still active.

### Error messages

PARAMETER ERROR SEC. LOAD MOD. ALREADY DELETED SEC. LOAD MOD. STILL CONNECTED.

LAB	Declare Maximum Number of Scheduled Labels	LAB
Effect on	Foreground.	
Format	LAB s	
<u>s</u>	is the maximum number of scheduled labels which may, at an moment, be invoked by any one program run for a foreground	y one

### Remarks

The LAB command varies the value which is specified during systems generation. It enables the maximum number of scheduled labels to be reset without regenerating the system.

## Errors

The following error message is output if the LAB command is rejected: WRONG PARAMETER

machine user. The maximum value is 255.

## Purpose

To load a secondary load module into memory, which can be called by primary load modules in the Batch machine.

#### Format

LSM n,fc[,R|,W]

n is a 4 ASCII character name of a secondary load module, output by the Linkage Editor and catalogued in the first Userid of the DAD fc fc specifies the DAD filecode from which the secondary load module is to

be loaded. Giving the LSM command in the SYSTEM machine, the DAD

filecode is searched in the filecode table of the BATCH machine.  $\underline{R}$  is entered if the secondary load module is to be considered as read-only.

W is entered if the secondary load module may be modified.

The default is R .

## Error Messages

One of the following error messages will be output if the command is rejected:

UNKNOWN SECONDARY LOAD MODULE SEC LOAD MOD IS SEGMENTED SEC LOAD MODULE ALREADY LOADED DAD FILECODE ERROR DYN AREA OVERFLOW PARAMETER ERROR DAD SECTOR TOO LONG I/O ERROR TOO FEW FREE PAGES SEC. LOAD MOD. TOO LONG NO DECLARED BATCH MACHINE SLM NAME EXCEEDS 4 CHARACTERS

.

Effect on System, Foreground and Background.

Format MAP [filecode]

filecode is the print file filecode; the default is /01.

Remarks

The MAP command prints the status of all programs in all machines.

The format of the print file is as follows:

Example of a MAP print-out

SM T FCL:LOD 0,MAIN,/F6 PROG : MAIN USER LOADING ADDR. : /F3E4 FCL:SWP FUNPO,/F6 FCL:REP 5,1,PREP,/F7 PROG : PREP USER LOADING ADDR. : / DFE2 FCL:RON PRON,/F7 FCL:MAP Т \*\* 10.00.00 \*\* 16.11.78 \* MAIN SOO LEV=000 INA LOADED AT F3E4 FUNPO SWP LEV=000 INA NOT LOADED PREP REE LEV=000 INA LOADED AT DFE2 PRON RON LEV=000 INA NOT LOADED FCL:BYE SYSTEM SM SYSTEM FCL:MAP SYSTEM \*\* 10.00.09 \*\* 16.11.78 X:IO RES LEV=000 INA SYSTEM PROGRAM X:MASG RES LEV=003 ACT SYSTEM PROGRAM RUNNING X:USVC RES LEV=001 INA SYSTEM PROGRAM X:SWIO RES LEV=002 INA SYSTEM PROGRAM X:ALGR RES LEV=009 INA SYSTEM PROGRAM X:RTC RES LEV=012 INA SYSTEM PROGRAM X:OCOM RES LEV=008 INA SYSTEM PROGRAM SYSTEM RES LEV=010 ACT SYSTEM PROGRAM MAIN WAIT AT 953C X:IDLE RES LEV=119 ACT SYSTEM PROGRAM RUNNING X:DUMP RES LEV=013 INA SYSTEM PROGRAM RES LEV=116 INA SYSTEM PROGRAM Т FCL:BYE

Errors

One of the following error messages will be output if a MAP command is rejected: INVALID PRINT FILE CODE PRINT F.C. ASSGN TO NO DEVICE

MAP

 MBF
 Maximum Number of Blocking Buffers
 MBF

 Purpose
 Define maximum number of blocking buffers.
 Effect on

 Background and Foreground.
 Effect on
 Background and Foreground.

Format MBF x

x is the maximum number of disc file management blocking buffers.

### Remarks

The MBF command varies the number of buffers specified during systems generation. It enables the number of buffers to be reset without re-generating the system.

# Errors

The following error message is output if an MBF command is rejected: MBF VALUE IS NOT NUMERIC Effect on Background and Foreground.

Format MFC f

<u>f</u> is the maximum number of filecodes that can be assigned in the machine being generated. It is a numeric value not greater than 255.

Remarks

The MFC command varies the size of the table specified during system generation. It enables the size of the table to be reset without re-generating the system.

### Errors

The following error message is output if an MFC command is rejected: MFC VALUE IS NOT NUMERIC NUMBER OF FC TOO BIG Purpose

to introduce a new device without the necessity of generating a new system.

Effect on Background, System and Foreground.

Format NDV dnda[,i][,p]

- <u>dn</u> is a two-character device-type code; see Chapter 3. This device type must have been specified during system generation.
- <u>da</u> is two hexadecimal digits representing the device address of the new device.
- i is the interrupt level (1 to 61) which specifies the address of the hardware interrupt routine which will process this interrupt signal and the hardware level of this routine. If the device is attached to a controller which has already been declared, this parameter is not allowed.
- <u>p</u> specifies the number of lines per page, and should only be given if the device is a line printer.

#### Remarks

The NDV command allows the systems manager to add a new device to the system without undertaking a system generation.

#### Errors

One of the following error messages will be output if an NDV command is rejected:

DEV. ALREADY DECLARED UNKNOWN DEV. NAME DEV. INT. MISSING DEV. INT. ERROR DEV. INT. NOT NUMERIC **3RD PARAM ERROR** WHAT IS THE 3RD PARAM? TOO MANY LINES/PAGE 0 LINES/PAGE WHAT IS THE 4TH PARAM? DYN AREA OVFL DEV. CONT. ALREADY USED DISK DEVICE TOO MANY DEVICES DEVICE NAME ERROR DEVICE NAME IS NUMERIC DEVICE NAME MISSING INCORRECT DEV NAME&ADDR DEV. ADDR NOT HEXA INV DEV INT LEVEL

Purpose To print a map of all machines.

Format PCM [fc]

fc is the print filecode; the default value is /01.

Remarks

Per machine the occupied pages with their related MMU registers are listed. Also information is given for what the page is used (segments, swappable programs).

The last line printed by the command gives in hexadecimal the number of free pages in the whole machine.

Error Messages

INVALID PRINT FILECODE PRINT F.C. ASSGN. TO NO DEVICE.

РСМ

Format PFC [filecode]

filecode is the print file filecode. The default value is /01.

Remarks

The PFC command prints per machine all assigned filecodes. The filecodes are printed on the device assigned to the specified filecode.

The format of the print-out is as follows:

\*\*\*SYSTEM FILE CODES 01 TY 10 02 LP 07 E0 TY 10 EF TY 10 C0 DK 02 X1215 REMOVABLE PACK 1215 C2 DK 12 X1215 REMOVABLE PACK 0012F0 DD SUPERV C0 DK 02 F1 DD D:CI C0 DK 02 FCL:

Errors

One of the following error messages will be output if the PFC command is rejected: INVALID PRINT FILE CODE PRINT F.C.ASSGN TO NO DEVICE

Format PLC [filecode]

filecode is the print filecode. The default is /01.

Remarks

The PLC command prints all linecodes assigned in all machines. The linecodes are printed on the device assigned to the specified filecode.

# Errors

INVALID PRINT FILECODE PRINT FILECODE ASSIGNED TO NO DEVICE

Format PLV [filecode]

filecode is the print file filecode. The default value is /01.

Remarks

The PLV command prints all the software levels in use in the whole machine. The levels in use are printed on the device assigned to the specified filecode.

Errors

One of the following error messages will be output if the PLV command is rejected: INVALID PRINT FILE CODE

PRINT F.C. ASSGN TO NO DEVICE

### Page Off

Effect on Background, System and Foreground.

Format POF p

is a page number in the range 0 to 63 (P857/P858) or 255 (P859/P854/P876).

#### Remarks

<u>p</u>

The POF command is used by the system manager to inform MAS that a memory page is unavailable for allocation, for instance because a permanent error occurred in the page. Only non-occupied pages can be set off.

## Errors

One of the following error messages will be output if a POF command is rejected: PAGE # ERROR PAGE # IS NOT NUMERIC PAGE # MISSING INVALID PAGE # PAGE ALREADY USED OR NOT EXISTING WHAT IS THE 2ND PARAM? DYN AREA OVERFLOW

POF

Effect on Background, System and Foreground.

Format PON p

<u>p</u> is a page number in the range 0 to 63 or 255, dpending on the CPU type.

Remarks

The PON command is used by the systems manager to inform MAS that a memory page, previously specified by a POF command in this session, may now be allocated.

# Errors

One of the following error messages will be output if a PON command is rejected: NO PAGE OFF PAGE # ERROR PAGE # IS NOT NUMERIC PAGE # MISSING INVALID PAGE # WHAT IS THE 2ND PARAM? PAGE WAS NOT OFF Effect on System, Foreground and Background.

Format PRG program-name, filecode, print-code

program-name<br/>filecode<br/>print-codeis a valid program name (maximum six ASCII characters).is the print file filecode.<br/>indicates which registers are to be printed:<br/>A = all registers (including scheduled label registers);<br/>M = main registers only (excluding scheduled label<br/>registers);<br/>S = scheduled label registers only.

## Remarks

The PRG command prints the contents of program registers according to a printcode.

### Errors

One of the following error messages will be output if the PRG command is rejected:

INVALID PROGRAM NAME PROG. NAME MISSING PROG. NAME TOO LONG PROG. NAME UNKNOWN INVALID PRINT F.C. PRINT F.C. MISSING PRINT F.C. NOT ASSIGN INVALID PRINT CODE PRINT CODE MISSING PRINT CODE TOO LONG PRINT CODE UNKNOWN SYS DYN AREA OVERFLOW

PRS	Print Program Status	PRS
Effect on	System and Foreground.	
Format	PRS program-name[,filecode]	
program name filecode	is a current program name; is the print file filecode. The default is filecode /	01.
Remarks		

The PRS command prints the status of the specified program on the device assigned to the print file according to the lay-out of one line of the MAP command.

## Errors

One of the following error messages will be output if a PRS command is rejected: PARAM ERROR PROG NAME MISSING PROG NAME UNKNOWN PRINT F.C. PARAM ERROR (output filecode error) PRINT F.C. BAD ASSGN (output filecode not assigned) INVALID PRINT FILE CODE PRINT F.C. ASSGN TO NO DEVICE Effect on Foreground and Background.

Format RAB program-name

program-name is any current program name.

Remarks

The RAB command clears the abort state of the specified program.

If a foreground program is aborted it is suspended, in order to allow the user to debug the program by dumping memory/registers. A aborted program can be restarted by the FCL commands RUN or ACTivate, without removing the abort state, but it can only be (re-)activated by the timer or clock, or by another program, after the abort state has been cleared by means of the RAB command.

### Errors

One of the following error messages will be output if a RAB command is rejected: PARAM ERROR PROG NAME MISSING PROG NAME UNKNOWN PROG INACTIVE PROG NOT ABORTED RAB NOT ALLOWED, EVC # 0 (the aborted program has an outstanding event. The abort state can only be cleared when the event is ready).

Format RDV device-address

device-address is a valid device address.

Remarks

The RDV command is used to release an I/O operation. It has the same effect as the RD operator command.

The command may be used after an I/O error has been signalled by the PU operator message (Physical Unit Intervention Required), which terminated with `RY'.

### Errors

One of the following errors will be output if an RDV command is rejected: PARAM ERROR DEVICE ADDRESS MISSING DEVICE ADDRESS UNKNOWN DEVICE NOT IN RETRY DISK DEVICE CANNOT BE RELEASED Effect on Background.

Format A7-value RST [A7-value] is a value which will be loaded into register A7 before the specified program is restarted. If omitted, zero is loaded by default.

### Remarks

When used in a foreground machine the RST command restarts the specified program.

When used in the background machine, the RST command restarts the BCL Processor.

### Errors

One of the following error messages will be output if a RST command is rejected: PARAM ERROR BAD A7 PARAM VALUE PROG NOT IN PAUSE

RST

RYD

Effect on System and Foreground. Format RYD device-address device-address is a valid device address.

# Remarks

The RYD command is used to retry an I/O operation. The command may be used after an I/O error has been signalled by the PU operator message (Physical Unit Intervention Required), which terminates with `RY'. The effect is the same as the RY operator command.

# Errors

One of the following error messages will be output if an RYD command is rejected: PARAM ERROR DEVICE ADDRESS MISSING DEVICE ADDRESS UNKNOWN DEVICE NOT IN RETRY Scratch Filecode Entry

Effect on System.

Format SCR filecode

filecode is the filecode to be removed from the filecode table for the system machine.

Remarks

The SCR command causes the filecode table entry to be scratched form memory.

Errors

One of the following error messages will be output if an SCR command is rejected:

FILE CODE MISSING FILE CODE ERROR FILE CODE IS NOT NUMERIC FILE CODE TOO BIG I/O ERROR SCR ERROR DELETE ERROR SPOOLED DVCE D:CI IN USE Effect on Foreground.

- k identifies the segment being defined. It is a positive integer not equal to a value given in another SEG command for this machine and not more than the value `n' in the DCF command for this machine.
- x is the number of 2K pages (minimum 1) in this segment. The maximum is 16 - p, where `p' is the number of pages specified in the CMA command for this machine.

### Remarks

One SEG command must be given for each segment implied by the DCF command. SEG commands must follow the CMA command for the same foreground machine. They can not be given if the machine has no memory-resident segments apart from Segment 0.

### Errors

One of the following error messages will be output if a SEG command is rejected: SECOND COMMAND MUST BE CMA WRONG PARAMETER WRONG SEGMENT NUMBER SEGMENT NUMBER 0 NOT ALLOWED WRONG NUMBER OF PAGES # OF PAGES 0 UNALLOWED SEGMENT NUMBER ALREADY DEFINED NOT ENOUGH FREE PAGES # OF `PAGES FOR ROOT + SEGMENT > 16 Get the Time and Date

Effect on System.

Format TIM

Remarks

The time and date will be output to the device with the system filecode /01.

Error

If the timer does not contain a value that can be converted to a valid time, then the error message:

THE DATE IS DESTROYED

is output to the device with the system filecode /01.

.

Effect on	System.					
Format WRD	dc,s,d,v0[,v1]					
dc s d	is the DAD filecode. is the DAD relative sector number. is the displacement in characters from the beginning of sector `s'.					
<u>v0</u> to <u>vn</u>	is a list of one or more values to be placed in sector `s'. `v0' is placed `d' words from the beginning of the sector, `v1' is placed d+1 words from the beginning, and so on until `vn' which is placed `d+n' words from the beginning. In other words the values in the value-list are placed consecutively and contiguously from the address represented by the displacement `d'					

# Remarks

The WRD command is used by the systems manager to alter one or more words on a DAD which is assigned to the system machine. The WRD command cannot access sectors with a length of more than 512 words.

# Errors

0ne	e of the following error messages will b FILE CODE MISSING	be output	if	a WF	RD command	is	rejected:
	FILE CODE ERROR						
	FILE CODE IS NOT NUMERIC						
	INVALID FILE CODE						
	SECTOR NUMBER ERROR						
	SECTOR NUMBER NOT NUMERIC						
	SECTOR NUMBER MISSING						
	INVALID SECTOR NUMBER						
	FILE CODE NOT ASSIGNED						
	FILE CODE IS NOT A DAD						
	SECTOR NBR OUT OF DAD						
	SECTOR SIZE TOO BIG						
	DISPL. ERROR						
	DISPL. NOT NUMERIC						
	DISPL. MISSING						
	DISPL. TOO BIG						
	READ ERR. STAT=уууу						
	VAL XXXX ERROR						
	VAL XXXX NOT NUMERIC						
	VAL XXXX DISPL. OUT OF SECTOR						
	VAL XXXX TOO BIG						
	VALUE MISSING						
	WRITE ERROR. STAT= yyyy						
	(xxxx is replaced by the number of the	e paramete	er :	in ei	rror.)		

Effect on Background, System and Foreground.

Format WRM a,v0[,v1 ... vn]

is a five digit hexadecimal number representing the 18- or 20bitabsolute machine address of the first word to be written. The maximum value is /3FFFF or /7FFFF depending on the CPU type. is a list of one or more values to be placed in memory. 'v0' is placed in memory address `a', `v1' is placed in memory address `a+2', and so on until `vn' which is placed in memory address `a+2n'. In other words, the values in the value-list are placed consecutively and contiguously from memory address `a'. Each value must not contain more than 4 hexadecimal digits.

## Remarks

The WRM command is used by the systems manager to alter one or more words of memory from filecode /EO of the system machine.

The command cannot be given on the device assigned to the system filecode /El. The command is similar to the WM operator command.

Errors

One of the following error messages will be output if the WRM command is rejected: WRONG PARAMETER WRONG LOCATION WRONG VALUE NO VALUE

Note: The format of this command differs from that of the FCL WRM command.

